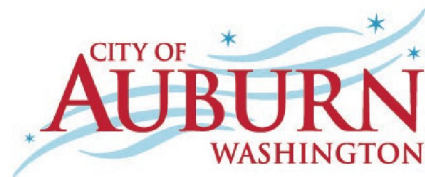


CIVIL SERVICE COMMISSION

Meeting Agenda

April 11, 2023 - 3:30 pm



I. Call to Order

II. Civil Service Commission Member Appointment

III. PUBLIC PARTICIPATION

The Auburn Civil Service Commission meeting scheduled for Tuesday, April 11, 2023, at 3:30 p.m. will be held in person and virtually. To attend the meeting virtually, please click the link below, enter the meeting ID into the Zoom app, or call into the meeting at the phone number listed.

Join Zoom Meeting: <https://zoom.us/j/94671648469>
Meeting ID: 946 7164 8469
One tap mobile: +12532158782,,94671648469# US (Tacoma)
Dial by your location: +1 253 215 8782 US (Tacoma)
Find your local number: <https://zoom.us/u/ad93xYGO2S>

IV. Agenda Modifications

V. CITIZEN INPUT AND/OR CORRESPONDENCE

The public can participate in-person or submit written comments in advance of the scheduled meeting. Participants can submit written comments via mail, fax, or email. All written comments must be received 24 hours prior to 3:30 p.m. on the day of the scheduled meeting and must be 350 words or less.

Written comments can be mailed to: City of Auburn - Attn: Terry Mendoza, Chief Civil Service Examiner
25 W Main St, Auburn, WA 98001 | or faxed to: Terry Mendoza, Chief Civil Service Examiner - Fax: (253) 288-4305 | or emailed to: tmendoza@auburnwa.gov

VI. Approval of the March 14, 2023, Commission Meeting Minutes

VII. Approval of the Entry Level Police Officer Eligibility List

VIII. Approval of the Lateral Police Officer Eligibility List

IX. Updates/New Business

X. Adjourn

*Informational Only

CIVIL SERVICE COMMISSION

Stan Adamski, Chairman
David Menke, Chairman Pro Tem
David Boyd, Member

CIVIL SERVICE STAFF

Terry Mendoza Chief Examiner
P 253-876-1944 | F 253-288-4305
tmendoza@auburnwa.gov

c: Nancy Backus, Mayor
Mark Caillier, Chief of Police
Sam Betz, Assistant Chief of Police

Candis Martinson, Director of HR/Risk Mgmt
Harry Boesche, Sr. City Staff Attorney
Mike Mabis, Police Officers Guild

Kendra Comeau, City Attorney
Shawn Campbell, City Clerk